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Legal and Ethical Issues

Martial arts skills should only be used for self-defense, the protection of others, or in a safe an organized martial arts classroom (or Dojo). When defending yourself in real situations, respond appropriately. A drunken acquaintance does not deserve a bone-breaking, devastating attack when a simple restraining technique will suffice. An armed assault might require substantially more force to safely resolve the situation without endangering yourself. Nonetheless, be aware that lawsuits revolving around "justifiable use of force" are being increasingly resolved in favor of assailants and criminals, particularly when the victim knows martial arts.

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PRINCIPLES AND CONCEPTS

There are three concepts and 10 principles to High Motion HapkidoTM. As illustrated below, each principle lends itself to a particular concept. Each concept lends itself to the other. For example, we can not gain manipulation without first utilizing motion and we can not gain control without first utilizing manipulation. Ultimately the goal in any altercation is to control the situation or your opponent. But moreover we find these concepts evident in everyday life. Another example would be the manipulation of funds in order to gain control of your finances. Human beings are by-nature control freaks. As we *move* through life, we are constantly *manipulating* things or even people to give ourselves a sense of *control* in our lives.

High Motion HapkidoTM Concepts and Principles

1. Motion

- a. Balance
- b. Evade and Deflect
- c. Rotate and Redirect

2. Manipulation

- a. Distraction
- b. Action and Reaction
- c. Energy Exchange

3. Control

- a. Sticking
- b. Constant Resistance
- c. Two-way Action
- d. Blending





DOJO RULES AND STUDENT CREEDS

The martial arts are a fun and enjoyable way to exercise and learn self-defense, self-confidence, and self-discipline. There are also some inherent risks; therefore, the rules of the Dojo will be strictly adhered to by all students. This will ensure that you and your classmates have a fun, and safe experience.

- 1. Strict obedience and attention will be given to the instructor at all times.
- 2. Proper courtesies must be observed at all times to the instructor and fellow students.
- 3. The 3-R Safety Rules will be followed at all times during practice.
 - Relaxation, Resistance and Reaction.
- 4. Absolutely no horseplay or unsupervised sparring while in the Dojo.
- 5. Students should begin the class clean and with a clean uniform.
- 6. Any injury, no matter how small, should be reported to the instructor immediately.
- 7. Students will not sit or lie down unless told to do so by the instructor.
- 8. The student creeds will be strictly adhered to. If you fail to follow the student creeds you could be suspended from class.

Student Creeds

I INTEND TO DEVELOP MYSELF IN A POSITIVE MANNER, AND AVOID ANYTHING THAT WOULD REDUCE MY MENTAL GROWTH OR MY PHYSICAL HEALTH.

I INTEND TO DEVELOP SELF-DISCIPLINE IN ORDER TO BRING OUT THE BEST IN MYSELF AND OTHERS.

I INTEND TO USE WHAT I LEARN IN CLASS CONSTRUCTIVELY AND DEFENSIVELY, TO HELP MYSELF AND MY FELLOW MAN, AND NEVER TO BE ABUSIVE OR OFFENSIVE.





Advancement Criteria To

Yellow Belt

Balance (Motion)

General Studies

Explain Principle #1
Rules of the Dojo
Be familiar with the Student Creeds
Flexibility and strength evaluation
Korean terminology associated with below techniques

Falls/Rolls

Hapkido Roll (Right & Left side)

Combative Taekwondo

Kicking Ready Stance
Horse Riding Stance
Ready Stance
Green Dragon Punch (1/4 Turn)
Knife Hand
Basic closed-hand TKD blocks
Non-pivoting kicks (rear leg)

High Motion HapkidoTM

*High Motion Wrist Extension Exercise

*Torque, Compression and Extension

*High Motion Concept Pivot #1 (with assistance)

*The first two wrist techniques of "Wing of the Dragon"

Free Sparring

Pad wrestling (Students attempt to redirect the attacker's energy and move them off the mat without grabbing.)

Board Break

Instructor's discretion





Advancement Criteria To

Orange Belt

Evade and Deflect (Motion)

General Studies

Explain Principle #2
Know Student First Student Creed
Flexibility and strength evaluation
Korean terminology associated with below techniques

Falls/Rolls

Basic Back Fall
Basic Side Fall
Side to Sides Exercise

Combative Taekwondo

Form A
Non-pivoting Kicks (Front leg)
Basic Open-hand TKD blocks
Flying Side Kick
Jumping Front Snap Kick
Back Fist Techniques
Angular Blocks

High Motion HapkidoTM

Basic Arm Bar Techniques
Breaking free (Same-side and cross-arm grab)
Reverse grab (Same-side and cross-arm grab)
*The first four wrist techniques of "Wing of the Dragon"
*High Motion Concept Pivot #1 (without assistance)
Basic Restraint and Pin Techniques

Free Sparring

Stage 1 HKD Sparring (Finishes when partner is taken down)
Stage 1 TKD Sparring (Light contact free sparring with the instructor)

Board Break

Instructor's discretion





Advancement Criteria To

Green Belt

Rotate and Redirect (Motion)

General Studies

Explain Principle #3
Know Student Creed #2
Flexibility and strength evaluation
Korean terminology associated with below techniques
Korean Counting (1st - 10th)

Falls/Rolls

HKD Dive
Reverse HKD Roll

Combative Taekwondo

Form B
Pivoting Kicks
Attacking Blocks
Hammer Fist
Ridge Hand
Elbow Strike
Combination Kicks

High Motion HapkidoTM

*"Wing of the Dragon"

*High Motion Concept Pivot #1 (full understanding)

Basic Pressure Point Techniques

*Demonstrate a multi-step wrist lock drill

Basic Finger Lock Techniques

Free Sparring

Bad Pad Exercise

Board Break





Advancement Criteria To

Blue Belt

Distraction (Manipulation)

General Studies

Explain Principle #4
Know Student Creed #3
Flexibility and strength evaluation
Korean terminology associated with below techniques
Korean Counting (1-10)

Falls/Rolls

Back fall from shove Break fall from a dive

Combative Taekwondo

Fan Blocks and Elbow Blocks Elbow Rotation Strikes Basic Reverse Kicks 12 TKD Pivot Directions

High Motion HapkidoTM

*First three wrist techniques of "Flight of the Dragon"

*Basic Leg Lock Techniques

*High Motion Concept Pivot #2 (with assistance)

HKD Punch

Free Sparring

Stage 2 HKD Sparring (Back to Back)
Stage 2 TKD Sparring (Combative TKD sparring with the instructor)

Board Break





Advancement Criteria To

Purple Belt

Action and Reaction (Manipulation)

General Studies

Explain Principle #5
Flexibility and strength evaluation
Korean terminology associated with below techniques

Falls/Rolls

Break fall from a flip

Combative Taekwondo

Front Sweeps
Combination Strike & Kick Attacks
TKD Pivot's 1-4
Basic Kick Defenses

High Motion HapkidoTM

*"Flight of the Dragon"
Basic Throws/Flips
*Demonstrate a multi-step wrist lock drill
*Intermediate Restraint and Pin Techniques
*High Motion Concept Pivot #2 (without assistance)

Free Sparring

Redirectional Free Sparring (Redirect attacker to target)

Board Break





Advancement Criteria To

Brown Belt

Energy Exchange (Manipulation)

General Studies

Explain Principle #6
Flexibility and strength evaluation
Korean terminology associated with below techniques

Falls/Rolls

Oblique Rolls

Combative Taekwondo

Intermediate Reverse Kicks
3 Principles of using an attacker's block (Striking, Avoiding and Using)
Intermediate Kick Defenses

High Motion HapkidoTM

Free Sparring

Stage 3 HKD Free Sparring (Start standing continue to tap or pin)
Stage 3 TKD Free Sparring (Free spar with fellow student)

Board Break





Advancement Criteria To

Red Tip Belt

Sticking (Control)

General Studies

Explain Principle #7
Flexibility and strength evaluation
Korean terminology associated with below techniques

Falls/Rolls

Using falls and rolls to defend from an attack

Combative Taekwondo

TKD Pivot's 5-8 Reverse Sweeps Advanced Kick Defenses

High Motion HapkidoTM

*"Hidden Dragon"

*Intermediate Pressure Point Techniques

*Demonstrate a multi-step wrist lock drill

*Intermediate Throws/Flips

*High Motion Concept Pivot #3 (with assistance)

Free Sparring

Guarded Redirectional Free Sparring (Prevent student from reaching target)

Board Break





Advancement Criteria To

Red Belt

Constant Resistance (Control)

General Studies

Explain Principle #8
Flexibility and strength evaluation
Korean terminology associated with below techniques

Falls/Rolls

Countering Rolls

Combative Taekwondo

Advance Reverse Kicks (Aerial)

High Motion HapkidoTM

Free Sparring

Green Dragon Stage 4 Sparring (Comb HKD/TKD stages)

Board Break





Advancement Criteria To

Black Tip Belt

Two-Way Action (Control)

General Studies

Explain Principle #9
Flexibility and strength evaluation
Korean terminology associated with below techniques

Falls/Rolls

Tominagi Roll

Combative Taekwondo

TKD Pivot's 9-12

High Motion HapkidoTM

*"Dance of the Dragon"

*Advanced Arm Bar Techniques

*Demonstrate a multi-step wrist lock drill

*Advanced Throws/Flips

*High Motion Concept Pivot #3 (full understanding)

Free Sparring

Redirectional Free Sparring Against Multiple Attackers

Board Break





Advancement Criteria To

Black Belt

Blending (Control)

General Studies

Explain All Ten Principles
Flexibility and strength evaluation
Korean terminology associated with below techniques

Falls/Rolls

Use of dives and flips to counter, control and conclude

Combative Taekwondo

Develop variations of the 12 TKD Pivots

High Motion HapkidoTM

*All Four Dragon Exercises
*Advanced Pressure Point Techniques
*All three High Motion Concept Pivots (w/ 3 C's continuation)

Free Sparring

Green Dragon Stage 4 Sparring with multiple attackers

Board Break

Instructor's Discretion Brick Break





HIGH MOTION HAPKIDO™ CONCEPT PIVOTS

Motion

Belt	<u>Principle</u>	Level of <u>Learning</u>	Related Pivot
		Demonstrate	
		with	Right hand shove to chest -
Yellow Belt	Balance	assistance	While stepping back with right
			foot, grab their right hand with
Orange Belt		without	your left and pull them
	Evade and Deflect	assistance	Continue to step back with
			left foot and redirect into
Green Belt	Rotate and Redirect	understanding	wristlock #1 takedown.

Manipulation

Dem	onstr	ate
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Blue Belt	Distraction	with assistance	Right finger point Grab attackers finger with left hand and finger lock downward
Purple Belt	Action and Reaction	without assistance	Switch grabs into #3 arm bar applying hand pressure point Execute triple technique.
Brown Belt	Energy Exchange	understanding	

Control

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Red Tip Belt	Sticking	with assistance	Right hand punch Fan block -wristlock #1 takedown. - Right hand finger lock (palm
Red Belt	Constant Resistance	without assistance	to palm) bent arm roll-over Finger lock extension (bring attacker up) twist into
Black Tip Belt	Two-way Action	understanding	wristlock #4.
Black Belt	Blending	Demonstrate full understanding	3 C's continuation of Control Concept pivot.

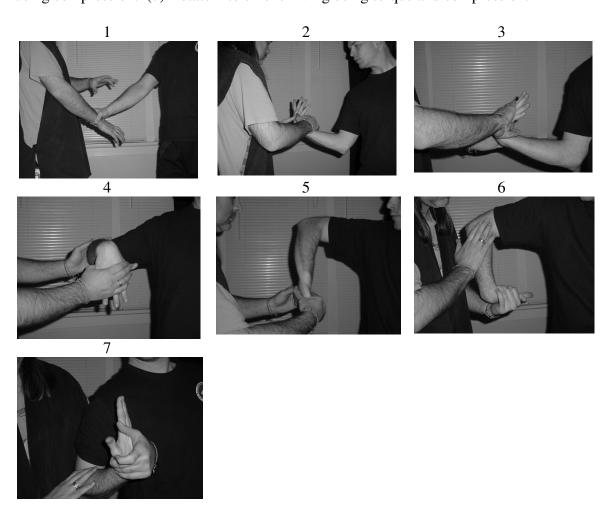




GREEN DRAGON HIGH MOTION EXERCISES

Exercise #1 "Wing of the Dragon"

(1) Start from a cross wrist grab. (2) Twist to left into wristlock #1 using torque and compression. (3) Rotate to right using constant pressure into wristlock #12 using compression. (4) Rotate wrist using constant pressure into wristlock #6 using compression. (5) Twist right bringing the elbow up into wristlock #5 using torque and extension. (6) Switch to left hand grab at the meaty part of the thumb into wristlock #15 using compression. (7) Rotate into chicken wing using torque and compression.

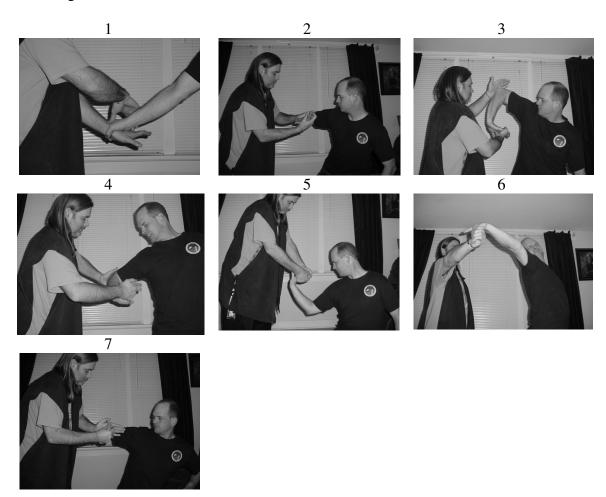






Exercise #2 "Flight of the Dragon"

1) Start with a same-side grab. (2) With right hand grab at pinky finger side of hand and rotate into wristlock #2 using torque. (3) Continue to twist using constant pressure into inverted wristlock #15 using extension. (4) Twist and bring elbow level into inverted wristlock #6 using extension. (5) Continue to twist into inverted wristlock #12 bringing attacker to his knees using extension. (6) Rotate hand to the left and up into wrist lock #14 bringing the attacker up on his toes using extension. (7) Rotate downward into bent arm wrist lock #3 while applying pressure to wrist with left hand using compression and a floating base.

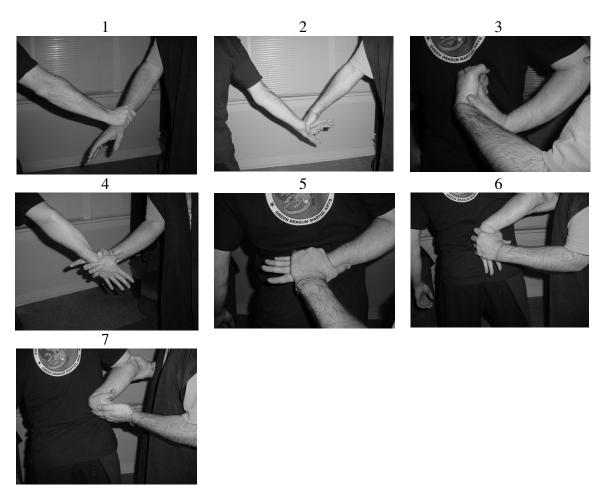






Exercise #3 "Hidden Dragon"

(1) Start from a cross wrist grab. (2) Reverse grab into wrist lock #3 activating LI-4 using compression on wrist. (3) Rotate and switch hands into inverted wrist lock #7 using torque and extension. With right hand thumb activate H-2. (4) Rotate downward, switch hands into wrist lock #8 using torque. (5) Grab with left hand and twist inward causing the elbow to bend and execute wrist lock #2 behind the back using torque and again activate H-2 with right hand thumb. (6) Rotate hand downward into wrist lock #7 using torque and compression. (7) Rotate upward into wrist lock #9 using compression and H-2 with right hand thumb.

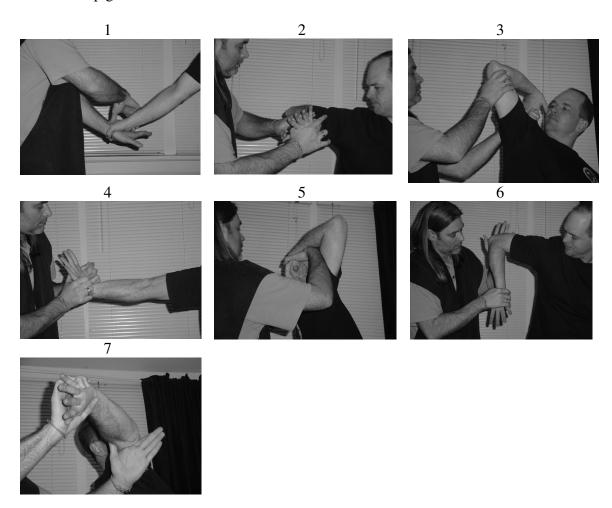






Exercise #4 "Dance of the Dragon"

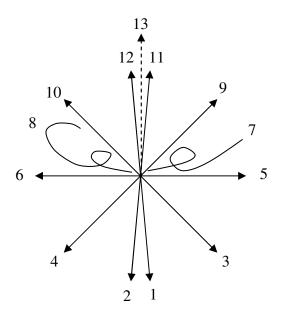
1) Start with a same side grab. (2) Grab with right hand and rotate into wrist lock #4 bending the wrist and the arm using compression and torque. (3) With left hand transition into inverted wristlock #11 taking hand towards back using extension. (4) Rotate outward, switching hands and straightening the arm into wristlock #16 using torque, compression and extension. (5) Grab under the arm as if transitioning into chicken wing but transition into wristlock #11 using compression. (6) As they turn allow the attacker to pass under the arm, stop the elbow and execute wristlock #13 using torque and compression. (7) Straighten the arm using torque and compression into wristlock #10 as the attacker turns allow them to pass under the arm again returning to wrist lock #4 with a top grab.







12 TAEKWONDO PIVOTS



- 1. Jump back on RT foot; Rt inside crescent to fist; step forward to cross stance; Rt back fist
- 2. Step back LT at same time Rt side kick with Rt arm over leg for block / grab
- 3. Step back Rt; slide Lt foot back; Front snap kick to groin with Rt (Advanced = Immediate jumping front snap kick)
- 4. Step back Lt at same time round house Rt to stomach; block with Rt hand over leg
- 5. Step back Rt; Lt outward fan block; circle arm for arm trap with Lt; twist body Rt
- 6. Step Lt; Rt outward fan block; circle arm to arm bar with Lt hand assist
- 7. Spin backwards on Rt; Rt outward middle block with spin; <u>keep distance</u>; Lt backfist to face
- 8. Spin backwards on Lt; Lt outward middle block with spin; <u>stay in close</u> for Rt elbow strike to spine
- 9. Step Rt; Rt inward knife strike block and chop to neck with Rt knife hand
- 10. Step Lt <u>under</u> punch; Rt high block punch; Lt punch to ribs
- 11. Step Rt; double hand block; Rt grab elbow; Lt outward block to arm brake
- 12. Step Lt; double hand block and arm bar (Rt on wrist, Lt at elbow); pick up Rt foot spin backwards to throw





KOREAN TERMS

Basic Terms

Uniform To-bok
Martial Arts School To-jang
Korea Han-guk
Instructor Sa-bom
Instructor, Sir (Ma'am) Sa-bom-nim
Master Kwan-jang
Master, Sir (Ma'am) Kwan-jang-nim

Grandmaster Kuk-sa Grandmaster, Sir (Ma'am) Kuk-sa-nim

Inheritor To-ju ("leader of the way")

Inheritor, Sir (Ma'am) To-ju-nim
Founder Ch'ang-nip-cha
Thank you Kamsa ham-ni-da

Hello An-nyong ha-shim-ni-kka Goodbye (to person leaving) An-nyong hi ka-ship-si-yo Goodbye (to person staying) An-nyong hi kye-ship-si-yo

Art, Method Sul Martial Arts Mu-sul Way of Martial Arts Mu-Do Warrior Mu-sa Peace P'yong-hwa Self-Defense Ho-shin Competition (sport) Shi-hap **Energy-Harmonizing** Ki-hap **Energy-Shout** Ki-Hap **External Power** Ki-Hap

Body (physical) Shim-ch'e / Mom

Mind Ma-um Spirit Chong-shin Philosophy Ch'ol-hak Attention Cha Ryut Bow Kyong Yet Jun Bee Ready Stance Return to Ready Stance Ba Ro Sit Down Ahn Ja Turn Around To Ra Si Jak Begin Si Kan Stop





JumpingYi DanBack/ReverseDweeStudentJe Ja

Stance Terms

Ready Stance Jun Bee Ja Sae Front Stance Ap Sae Ki Side Stance Yup Sae Ki **Sparring Stance** Kyo Reu Ki Ja Sae Cat Stance Dwee Sae Ki Horse Riding Stance Kema Ja Sae Kicking Stance Ap Cha Gi Ja Sae Switch Feet Ba Ro Ga Sa

Hand Technique Terms

Punch Kong Kyuk
Hammer Fist Yuk Kwon
Knife Hand Soo Doo
Spear Hand Kwan Soo
Back Fist Kap Kwon
Ridge Hand Yuk Soo
Elbow Strike Pal Kum Chi

Numbering Terms

First I1Yi Second Third Sahm Forth Sah Fifth Oh Sixth Yuk Seventh Chil Eighth Pal Ninth Ku Tenth Ship

Counting Terms

One Hana
Two Dool
Three Set
Four Net
Five Tasut
Six Yausat





Seven Ilgope
Eight Yaudul
Nine Ahope
Ten Yaul

Kicking Terms

Kick Cha Gi

Side Stretch Kick Yup Cha Oi Li Gi Low Kick Ha Dan Cha Gi Front Kick Ap Cha Gi

Middle Kick Chung Dan Cha Gi

Side Kick Yup Cha Gi High Kick San Dan Cha Gi Roundhouse Kick Doi Yo Cha Gi Jumping Kick Yi Dan Cha Gi

Back Pivot Kick Dwee Doi Ah Cha Gi Back/Reverse Kick Dwee Cha Gi

Inside Crescent Kick An Ban Dal Cha Gi Front Stretch Kick Ap Cha Oi Li Gi Axe Kick Do Ki Cha Gi

Outside Crescent Kick Bakat Ban Dal Cha Gi

Blocking Terms

Block Mahk Ki

Low Block Ha Dan Mahk Ki
Middle Block Chung Dan Mahk Ki
High Block San Dan Mahk Ki
Knife Hand Block Soo Doo Mahk Ki
Side Block Yup Mahk Ki